WELCOME TO

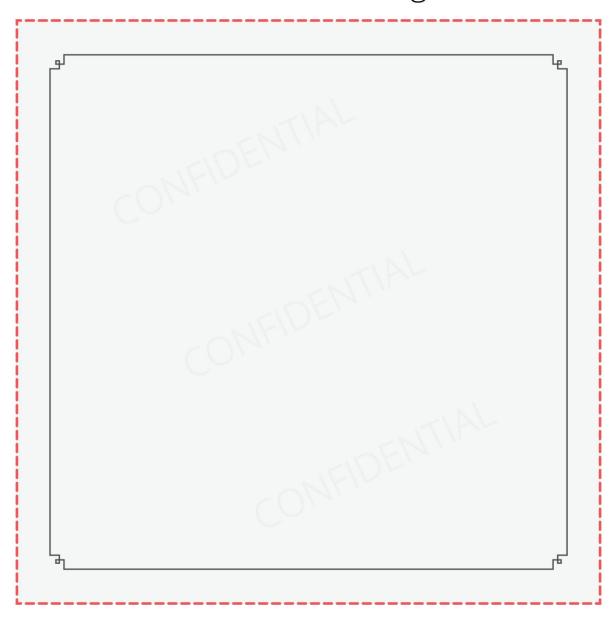
SYSIFUS CORP

A cut-throat corporate board game

Print-n-play Edition

sysifuscorp.com @sysifuscorp 1min@unicornwithwings.com





SYSIFUS CORP

Pushing our way to the top

Welcome to Sysifus Corp!

When we started this company 50 years ago, we never dreamed it would become the multinational, award-winning, and industry-leading powerhouse it is today.

You are now an integral cog of our great company. We chose you for your achievements, your background, and most importantly, your unyielding desire to push to the top—no matter the cost.

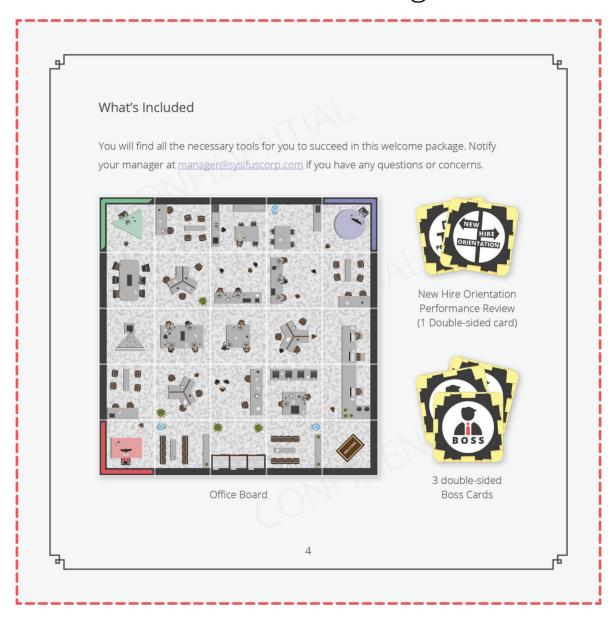
Welcome to Sysifus Corp—where we are always pushing our way to the top! Now get to work.

Signed,

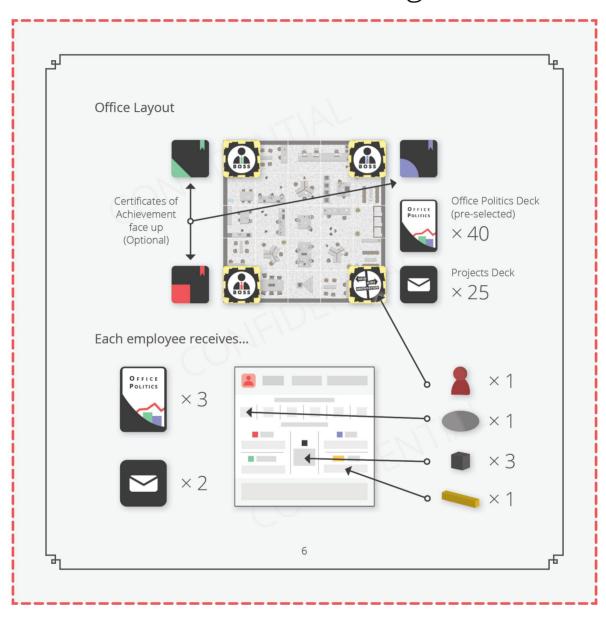
The Bosses

The Bosses









Setup for your first day at work

- 1. Set out materials according to the office layout on the previous page.
 - Make an Office Politics Deck (10 different cards, 4 copies of each). Set aside the remaining cards. See page 18 for a list of recommended cards.
 - ♦ Shuffle the Office Politics Deck and the Projects Deck separately. Leave some space for a discard pile.
 - ♦ **Optional:** Place Certificates of Achievement face up besides the Bosses.
- 2. Each employee receives...
 - ♦ 3 Office Politics Cards ()
 - ♦ 2 Project Cards ()
 - ♦ 1 Employee Datasheet
- ♦ 1 Employee Token
- ♦ 1 Company Influence Tracker ()
- ♦ 3 Black Workhour Tokens ()
 - ♦ 1 Memo Token ()
- 3. Each employee places...
 - ♦ their Employee Token onto the New Hire Orientation Card.
 - ♦ onto their Employee Datasheets...
 - $\diamond~$ a Company Influence Tracker (\bigcirc) on 0 in the Company Influence section.
 - ♦ 3 Workhour Tokens () in the Unused Workhour Tokens section.
 - ♦ 1 Memo Token () in the Memo Task section.
- 4. Whoever has the least amount of unread emails in their personal or work inbox starts first. Employees then take turns clockwise.

How to win at this company

The first employee to visit all 3 Bosses before returning to the Performance Review will receive the coveted **Promotion** and is declared the winner!

1. How do I visit the Bosses?

You must work on various Projects and build your career path to the Bosses.

2. Where is the Performance Review held?

The Performance Review is held at the same location as the New Hire Orientation. Flip the New Hire Orientation card over after everyone has left.





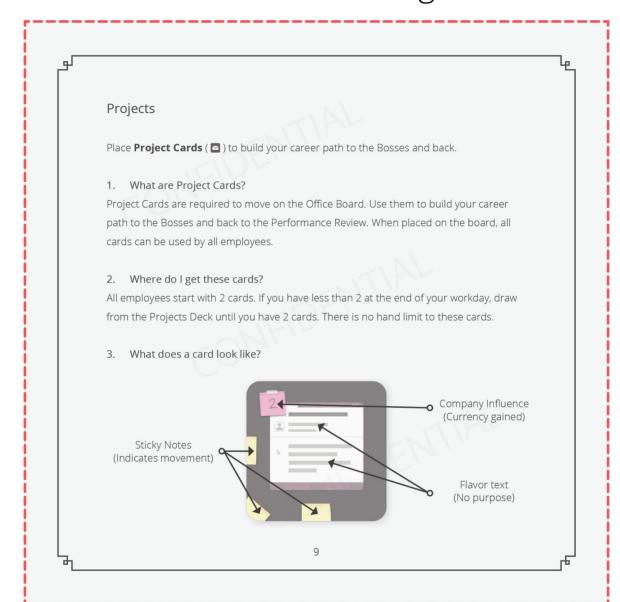


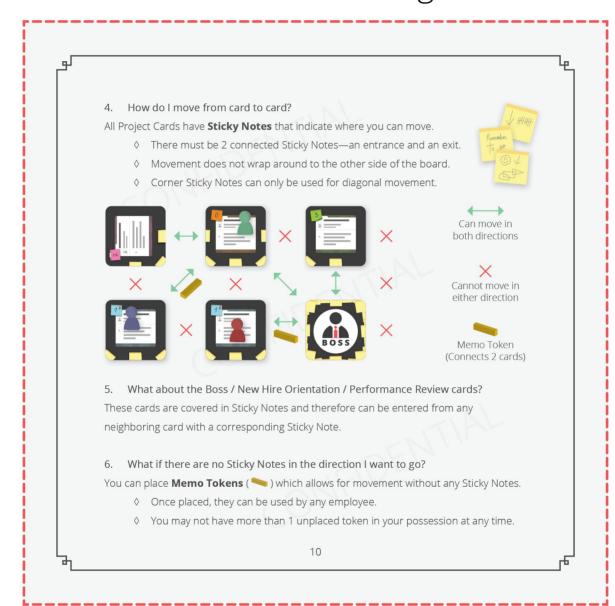
3. Is there a specific route I have to take?

No, your career path is determined by you. You can visit the Bosses in any order you wish.

4. What if I don't want the promotion?

Then please throw this welcome package away as you are officially terminated from the company. We do not need underachievers like you working for our glorious corporation.





7. How do I place Project Cards or Memo Tokens?

You must spend 1 **Workhour Token** () to place Project Cards or Memo Tokens.



Project Cards (☑) must be placed on empty tiles neighboring you.

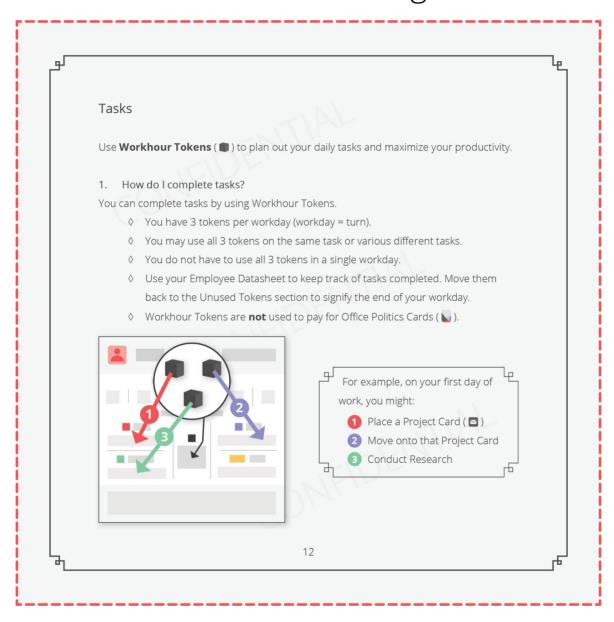
- ♦ They may be placed in any orientation.
- ♦ They do not have to be connected by Sticky Notes.
- Diagonal cards are considered to be "1 tile away" from you.

Memo Tokens () can only be placed on the card that you are currently on.

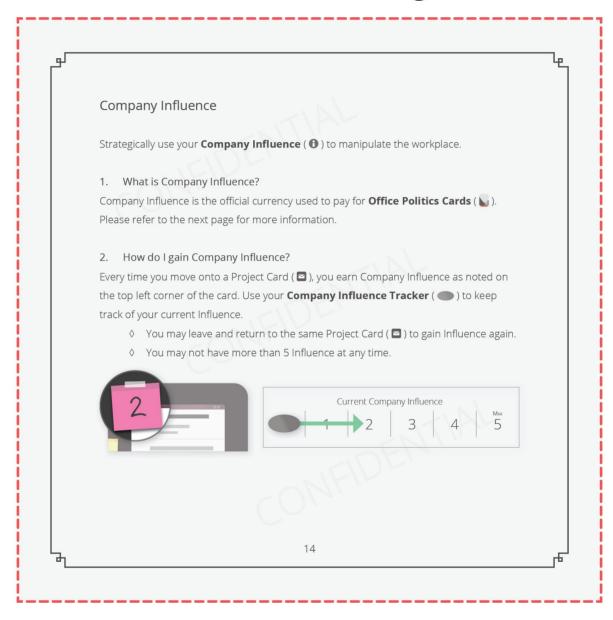
- ♦ They may be placed diagonally or laterally.
- ♦ 1 Memo Token connects 2 cards.
- 8. What if I'm stuck without any Memo Tokens?

You must use **Office Politics Cards** () to alter Project Cards (such as by rotating or shifting them). Please refer to the "Office Politics" section (page 15) for more information.

♦ When a card is altered in anyway, all Memo Tokens on the card are returned to the company. Tokens can be repurchased for 1 **Workhour Token** () each.







Office Politics

In order to be promoted, you must strategically use your **Office Politics Cards** (\searrow). This is the **most important** aspect of the culture at Sysifus Corp.

1. Where can I get these Office Politics Cards?

All employees start with 3 cards. At the end of your workday, if you have fewer than 3 cards, draw from the Office Politics Deck until you have 3 cards.

- ♦ If you have 0 cards at the end of your workday, draw to 4 instead.
- ♦ There is no limit to the number of cards you can have in your hand.
- ♦ If you run out of cards to draw, shuffle the discard pile to recreate the deck.
- ♦ Trading is not allowed. Nor is mentioning what cards you have to others.

2. How do I use these cards?

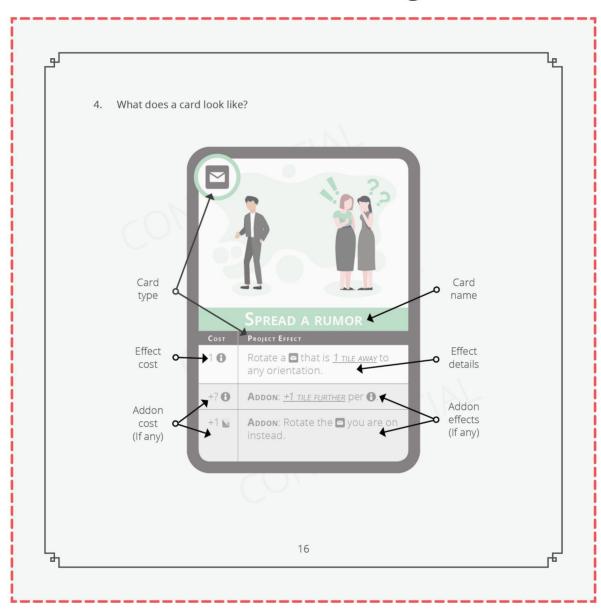
You may use as many of these cards as you want at any point during your workday.

- ♦ Place all used cards face up on the discard pile at the end of the workday.
- ♦ Used cards are not considered to be discarded until the end the workday unless stated otherwise on the card.

3. What are the costs associated with these cards?

All costs are listed on the left side of the card. You must pay using some combination of Company Influence (1) and other Office Politics Cards (1).

 \diamond You **do not** need to spend a Workhour Token (\blacksquare) to use these cards.



Card type — The type of Office Politics Card. **Effect cost** — The cost to activate the main effect of this card. **Effect details** — What happens when you use this card. **Addon effects (optional)** — An alteration to the main effect of this card. ♦ You must pay both the original effect cost and any additional addon costs. ♦ You may not use multiple add-on effects of a single card. **Addon cost (optional)** — Additional costs for the addon effects. ♦ **1** — Any additional Company Influence you must pay. ♦ 🖢 — Any additional Office Politics Cards you must discard to pay for the effect. \Diamond A? means a variable cost. You may pay any amount ≥ 1 . **Example:** Using the first addon effect of the card *Spread A Rumor* allows you to rotate a Project Card that is 3 tiles away from you at a cost of 3 Company Influence (1). F **Example:** Using the second addon effect of the card *Spread A Rumor* costs 1 Company Influence (1) and 1 additional Office Politics Card (1). You can now rotate the Project Card () that you are currently standing on instead of a card that is 1 tile away. 17

5. How many Office Politics Cards are there?

100 total cards. 25 unique cards with 4 copies of each—broken down into 4 types:

- Project Effect manipulates Project cards (≥).
- 2. Employee Effect related to other employees or yourself.
- 3. Politics Effect related to Office Politics Cards (🔊).
- 4. Reactive Effect are used in reaction to other cards or actions.

6. Is there a deck of available cards?

Every batch of new hires must select 10 different Office Politics Cards (\mathbb{N}) to form a deck of 40 cards. This must be completed prior to New Hire Orientation.

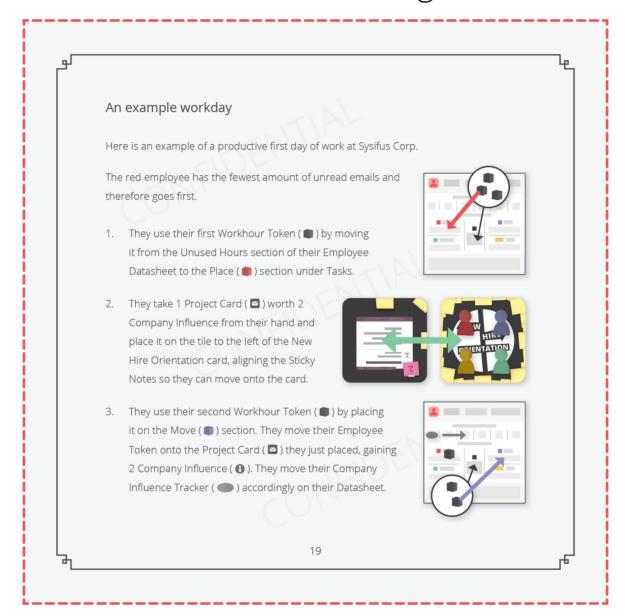
7. Is there a suggested list of cards?

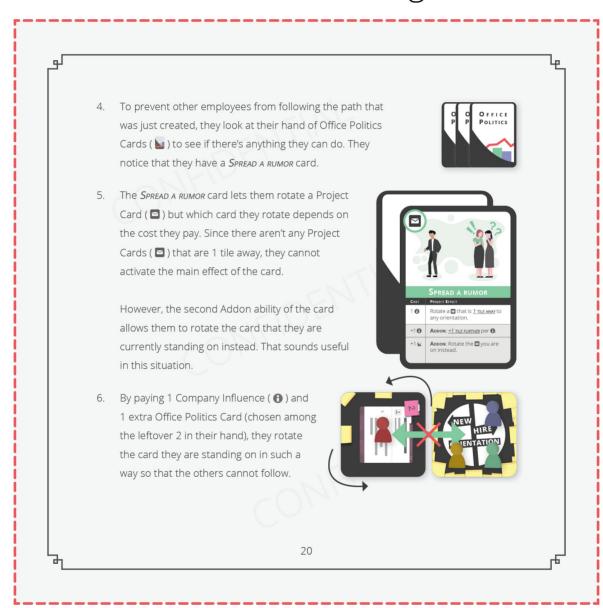
Here is a list of 10 default cards that we recommend for the inexperienced. Experiment with different cards according to your preferred work style.

- 1. Call in a favor x 4
- 2. Spread a rumor x 4
- 3. Restructure priorities x 4
- 4. Belittle the competition × 4
- 5. Reschedule the meeting x 4
- 6. Work overtime x 4
- 7. Suck up to your seniors x 4
- 8. Steal credit for the work x 4
- 9. Stand in for someone x 4
- 10. Report to HR x 4

8. How is this fair?

If you have to ask this, then you will not last long here at Sysifus Corp.







8. They finally end their workday by drawing back up to 3 Office Politics Cards () and 2 Project Cards (). In this case, they draw no Office Politics Cards () since they already have 4, and draw 1 Project Card () since they only have 1.



The employee sitting clockwise from the red employee now starts their workday. All employees continue to take turns. Once all employees have left the New Hire Orientation, flip the card over to the Performance Review side.

The first employee to visit all 3 Bosses before returning to the Performance Review card will receive the coveted **Promotion** and is declared the winner!

Certificates (Optional)

When meeting a Boss for the first time, you will receive a **Certificate of Achievement**.

- 1. What are Certificates of Achievement? Do I have to receive them?

 Certificates are **optional bonuses** given to exceptional employees. Decide with the other employees before the New Hire Orientation whether or not to include these Certificates.
- 2. How do I receive Certificates of Achievement?

 Choose a Certificate to receive from each Boss when you visit them. Therefore, being the first offers you the most options. You may not receive more than 1 Certificate per Boss.
- 3. What can I do with Certificates of Achievement?

 Certificates have different effects and may be used at any time during your workday. Either use them immediately or save them for a rainy day. Keep them face up in front of you.
- 4. What are the different types of Certificates?

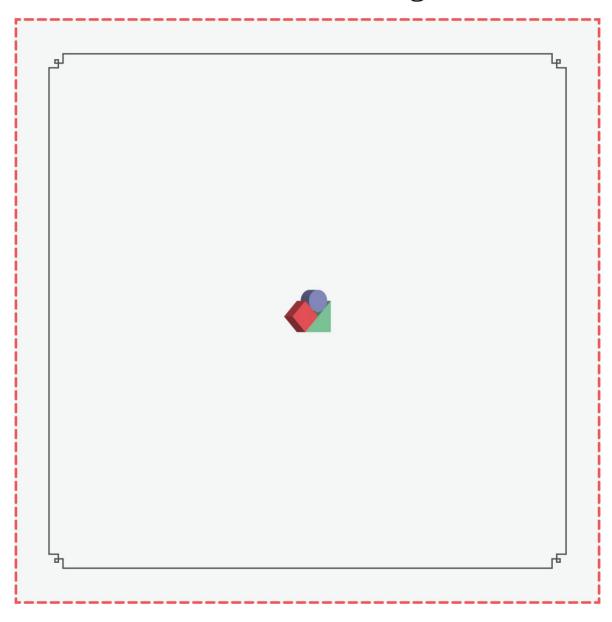
 Red and Blue Certificates (Square and Circle) may only be used once. Flip them face down after use. Green Certificates (Triangle) may be used once on each of your workdays.



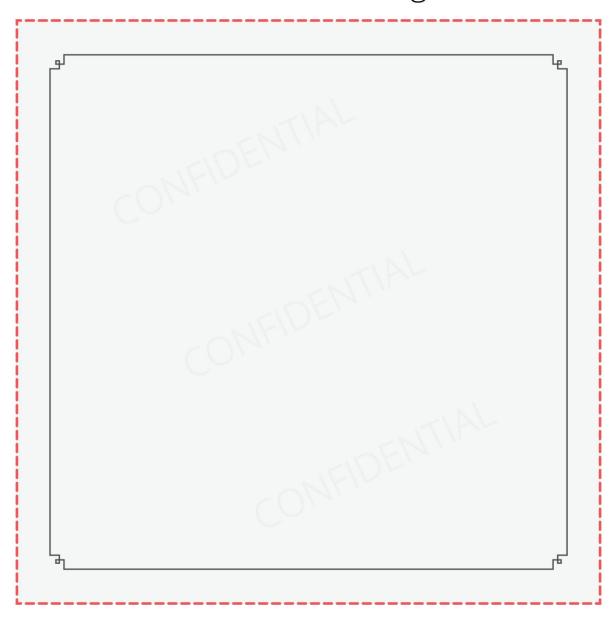




Tips for success Use as many Office Politics Cards () as you can every workday. Move as much as you can every workday, even if it's a bit out of the way. Sabotage others and help yourself at the same time—2 birds, 1 stone. Don't waste your Company Influence. Spend it before gaining more. OFFICE **P**OLITICS FICE ITICS POLI "The key to a successful career in the corporate world is knowing how to utilize office politics." —The 1%







SYSIFUS CORP

Pushing our way to the top

Hello Employee #318996,

Please use this booklet as a reference for the various $\mathbf{Office\ Politics\ Cards}$ (\mathbf{k}) that you have at your disposal. Remember, here at Sysifus Corp, we welcome Office Politics with open arms. A successful employee is one who utilizes these cards to their fullest potential.

For more information on these Office Politics Cards, please refer to the "Office Politics" section (page 15) of your New Employee Welcome Manual.

Signed,

The Bosses

The Bosses







BELITTLE THE COMPETITION — Project Effect Effect Cost : 1 0 Pick a Project Card (☑) that is 1 tile away from you. Swap it with a card that is next to it (diagonally or laterally). Any employees on the cards are also moved with the cards. You may not be on the cards. Any Memo Tokens () on the cards are removed. You may not change the orientations of the cards. Addon ability #1: Addon Cost: +? 1 For each additional Company Influence () paid, you may target a Project Card () that is 1 tile further away. Addon Cost: +2 🐱 Addon ability #2: Pay 2 additional Office Politics Cards () to allow swapping with the card that you are on. You move with the card. ■ CALL IN A FAVOR — Project Effect Effect Cost : 1 1 Pick a Project Card (□) that is 1 tile away from you and put it into your hand. Any Memo Tokens () on the card are removed. The card must be unoccupied. Addon ability: Addon Cost: +? 0 For each additional Company Influence () paid, you may target a Project Card () that is 1 tile further away.

■ **DEVELOP RELATIONSHIPS** — Politics Effect For this workday, any Office Politics Cards (), including the cards of other employees, will either: Cost 1 less Office Politics Card (**■**). Effect Cost: 3 0 Cost 1 less Company Influence (1). Effect Cost : 1 📓 For the second effect, you must pay 1 additional Office Politics Card (). You cannot go below a cost of 0. You cannot use both effects, you must choose between them. ESTABLISH A CLIQUE — Project Effect Effect Cost: 2 0 Pick any 2 Project Cards (☑) that are next to you (diagonally or laterally). Swap their locations. Do not swap their orientations. Any employees on the cards are also moved with the cards. Any Memo Tokens () on the cards are removed. Addon ability #1: Addon Cost: +? 1 For each additional Company Influence (1) paid, you may add 1 more card to the total amount of Project Cards () that you are swapping, as long as they are all next to you. Addon ability #2: Pay an additional Office Politics Card (). You may now change the orientation of the cards that you are swapping.

EXTEND A DEADLINE — Project Effect Effect Cost : 1 0 Pick a Project Card (☑) that is next to you. For this workday, it now gives you double the Company Influence () when you move onto it. Memo Tokens () are not removed. Moving the card elsewhere on the board does not remove this effect. Removing the card off the board removes this effect. Addon Cost: +1 1 Addon ability: You now draw 1 Office Politics Card () instead of receiving any Company Influence (). FAN THE FLAMES — Politics Effect Effect Cost : 0 1 Choose 1 Office Politics Card () that you used during this workday to keep at the end of this workday instead of discarding it (before drawing back to 3). You may not pick this card. Addon ability: Addon Cost : +? 1 For each additional Company Influence (1), you may keep 1 more card. ■ GO THROUGH OLD NOTES — Politics Effect Effect Cost : 1 1 Draw 1 Office Politics Card () from the top of the discard pile. Addon ability #1: Addon Cost: +1 0 You may draw 1 more card. Addon ability #2: Addon Cost: +1 📓 Pay an additional Office Politics Card (). You may now choose from the entire discard pile instead of drawing from the top. 6

■ INSERT YOUR OWN OPINION — Reactive Effect Reveal and discard this card at any time to cancel the effects of another Office Politics Card ($oldsymbol{\mathbb{W}}$). You may not use this card to cancel a Reactive Office Politics Card ($oldsymbol{\mathbb{W}}$). The canceled card is returned to its owner and all costs are refunded. You may then use 1 of your Office Politics Cards () as if it your workday. Once the effect of the Office Politics Card () you played is resolved, the original employee resumes their workday. ■ MOVE UP A DEADLINE — Project Effect Effect Cost : 1 0 Pick an unoccupied Project Card (□) that is 1 tile away from you. Move it to an empty tile next to you. Any Memo Tokens () on the card are removed. You may not change the orientation. Addon ability #1: Addon Cost: +? 1 For each additional Company Influence () paid, you may target a Project Card () that is 1 tile further away. Addon ability #2: Addon Cost: +2 🐱 Pay an additional 2 Office Politics Cards (). The card you are moving can now have employees on them.

PASS THE BLAME — Reactive Effect

You may not use this card in response to another Reactive Office Politics Card (\bigcirc). Reveal and discard this card when a Office Politics Card (\bigcirc) is used. Pick an employee other than yourself who will decide how the original card will be used on behalf of the original employee. All costs are paid by the original employee. Any Office Politics Cards (\bigcirc) used to pay for costs are picked at random. If there are no other employees besides yourself, you may decide how the original card gets used.

▶ PICK FAVORITES — Politics Effect

Reveal and discard this card, putting it on top of the discard pile. For this workday, you may use the Project Cards () in your hand to pay for Office Politics Cards (). 1 Project Card () is equal to 1 Office Politics Card ().

RAISE CRITICISMS — Reactive Effect

Reveal and discard this card when an employee moves to a Project Card (). They do not gain any Company Influence () for that Project.

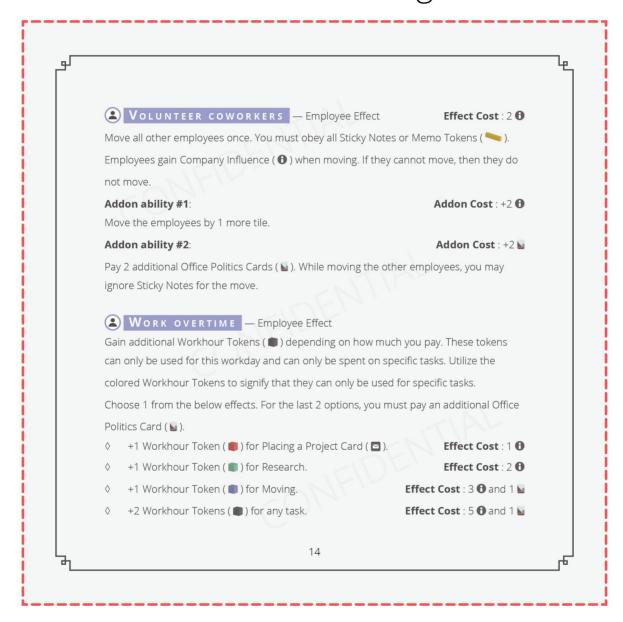
REORGANIZE THE CHECKLIST — Project Effect Effect Cost : 1 0 Move all Project Cards (□) in a row by 1 tile in the same direction. You may choose which direction. All cards being moved must be unoccupied. Any Memo Tokens () on any of the cards are removed. Any cards on the edge of the board wrap around to the other side. You may not change the orientations. Spaces between cards are preserved. If any non-Project Cards are in the way, just skip that tile and move past it. Addon ability #1: Addon Cost: +? 1 For each additional Company Influence (1) paid, you may move the cards by 1 additional tile in the same direction. Addon ability #2: Addon Cost: +2 🔊 Pay 2 additional Office Politics Cards (). The cards being moved can now have employees on them. REPORT TO HR — Reactive Effect Reveal and discard this card at any time to cancel the effects of another Office Politics Card (). The canceled card is immediately discarded but all costs are refunded. You may use this card to cancel the effects of another REPORT TO HR card or other Reactive Office

■ RESCHEDULE THE MEETING — Project Effect	Effect Cost : 1 ①
Pick a Project Card (≥) that is 1 tile away from you. Swap it wit	th a Project Card (🖻) in
your hand. You may place your card in any orientation. Any em	ployees on the card do not
gain any Company Influence (🚯). Any Memo Tokens (🗪) on	the card are removed.
Addon ability #1:	Addon Cost : +? 🛭
For each additional Company Influence ($oldsymbol{f 0}$) paid, you may targ	get a Project Card (🗖) that
is 1 tile further away.	
Addon ability #2:	Addon Cost : +1
Pay an additional Office Politics Card (🔊) to instead swap the F	Project Card (🗖) that you
are on with a card from your hand. You do not gain any Compa	any Influence (📵).
RESTRUCTURE PRIORITIES — Project Effect	Effect Cost : 1
Pick a Project Card (□) that is 1 tile away from you. Move it by	
it. The card may move diagonally or laterally. Any employees or	
with the card. Any Memo Tokens () on the card are remove orientation.	ed. You may not change the
	Adden Cost 120
Addon ability #1: For each additional Company Influence () paid, you may targ	Addon Cost : +? 6
is 1 tile further away.	get a Project Card () triat
Addon ability #2:	Addon Cost : +2
Pay 2 additional Office Politics Cards () to move the Project C instead. You move with the card	Lard (🖼) that you are on
instead. You move with the card.	

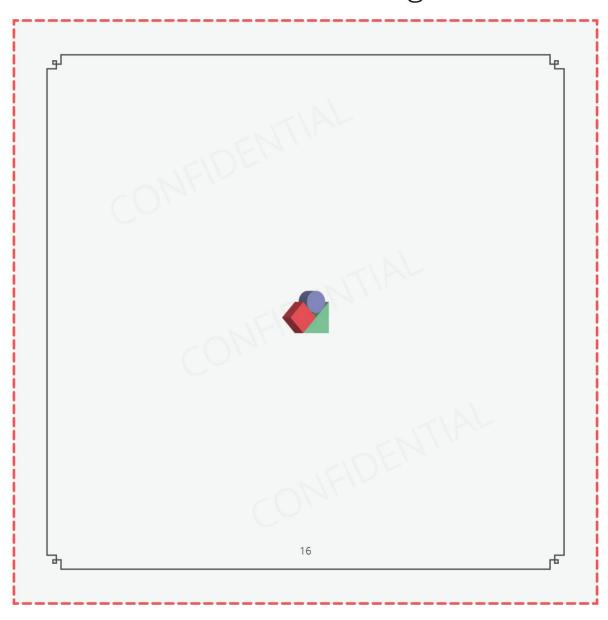
SLACK OFF — Employee Effect Discard this card and any amount of additional Office Politics Cards () from your hand and place them in the discard pile in any order you wish. Take 1 Company Influence (10) per discarded card (including this card) from every single other employee. SPREAD A RUMOR — Project Effect Effect Cost : 1 0 Rotate a Project Card () that is 1 tile away from you to any orientation. Any Memo Tokens () on the card are removed. Addon ability #1: Addon Cost : +? 1 For each additional Company Influence (1) paid, you may target a Project Card (2) that is 1 tile further away. Addon Cost: +1 📓 Addon ability #2: Pay an additional Office Politics Card () to rotate the Project Card () that you are on instead. STAND IN FOR SOMEONE — Politics Effect Reveal this card. This card now counts as 2 cards when used to pay for the cost of other Office Politics Cards ().

2 STEAL THE CREDIT — Employee Effect Effect Cost: 2 1 and 2 Swap locations with another employee that is 1 tile away from you. Neither of you gain any Company Influence (●). You must pay 2 additional Office Politics Cards (🔊) in addition to the 2 Company Influence (1). Addon ability: Addon Cost: +? 1 and +? For each additional Company Influence (1) and Office Politics Card (1) paid, you may target an employee that is 1 tile further away. 2 SUCK UP TO SENIORS — Employee Effect Effect Cost: 3 1 and 1 Your next move during this workday now ignores the Sticky Note requirements for movement. You must pay an additional Office Politics Card () in addition to the 3 Company Influence (1). Addon ability: For each additional Company Influence (1) and Office Politics Card (1) paid, you may ignore the Sticky Note requirements for an additional move this workday. 12

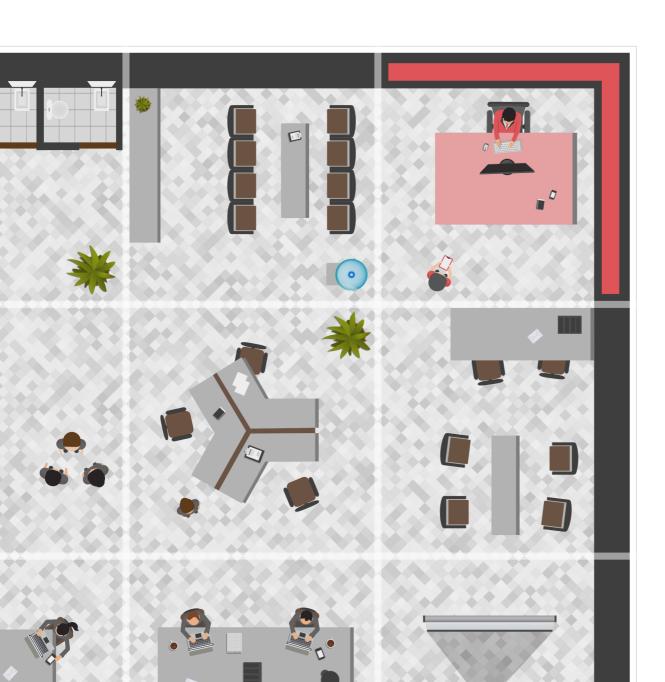
⚠ THROW UNDER THE BUS — Employee Effect Effect Cost: 0 1 All other employees lose 1 Company Influence (1). Addon Cost: +? 1 Addon ability #1: For each additional Company Influence (1) paid, all other Employees lose 1 more Company Influence (1). Addon ability #2: Addon Cost: +? M All other employees must discard at random an Office Politics Card () for each additional Office Politics Card () you pay instead of losing Company Influence (). TRADE MEETING NOTES — Politics Effect Effect Cost : 1 0 Randomly take 1 Office Politics Card () from another employee. Then give them 1 Office Politics Card (). You may give them back the card you took from them. Addon ability #1: Addon Cost: +? 1 For each additional Company Influence () paid, take and give 1 additional Office Politics Card (). Addon ability #2: Addon Cost: +1 1 Pay an additional Company Influence (1). You may now look at their hand and choose the card you want to take from them. You still have to give them a card of your choice back. 13

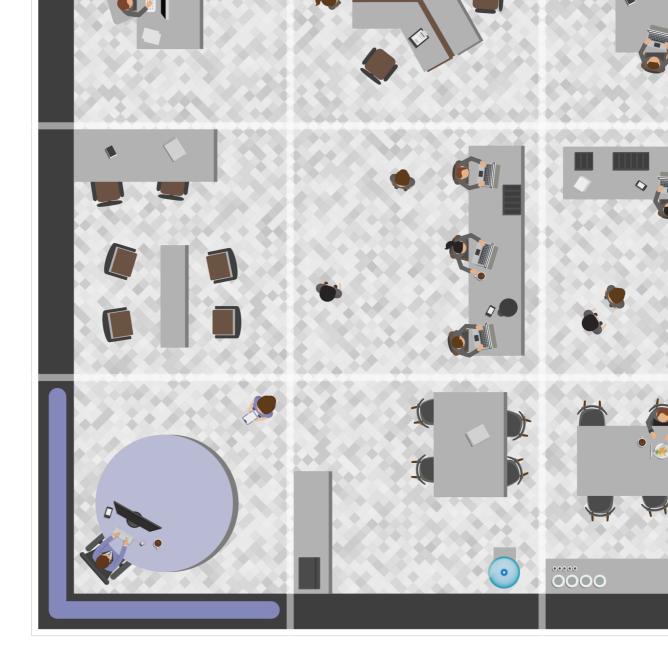








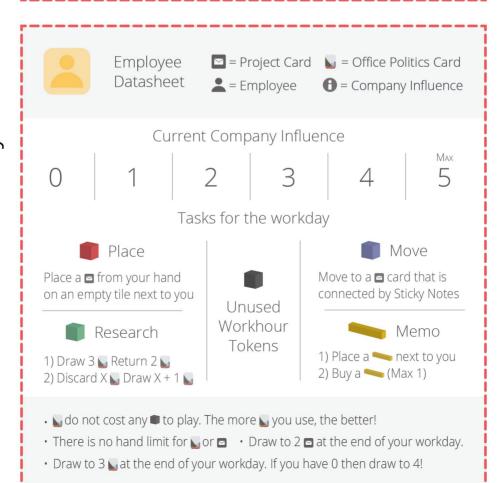






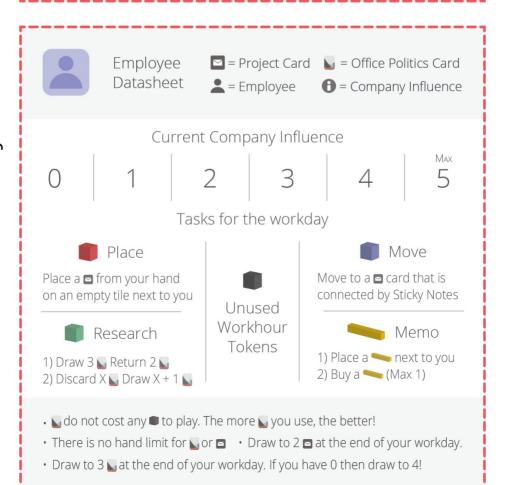
→ Cut along the red line Player Datasheet Front 1

Employee Datasheet = Employee Company Influence Current Company Influence 5 Tasks for the workday Place Move Place a **■** from your hand Move to a **□** card that is on an empty tile next to you connected by Sticky Notes Unused Workhour Research Memo Tokens 1) Place a next to you 1) Draw 3 Return 2 2) Buy a (Max 1) 2) Discard X Draw X + 1 • ■ do not cost any ■ to play. The more ■ you use, the better! • There is no hand limit for workday. • Draw to 2 ■ at the end of your workday. • Draw to 3 🔊 at the end of your workday. If you have 0 then draw to 4!



→ Cut along the red line Player Datasheet Front 2

Employee Datasheet = Employee Company Influence Current Company Influence 5 Tasks for the workday Place Move Place a **■** from your hand Move to a **□** card that is on an empty tile next to you connected by Sticky Notes Unused Workhour Research Memo Tokens 1) Place a next to you 1) Draw 3 Return 2 2) Buy a (Max 1) 2) Discard X Draw X + 1 • ■ do not cost any ■ to play. The more ■ you use, the better! • Draw to 3 🔊 at the end of your workday. If you have 0 then draw to 4!



Cut along the red line Player Datasheet Back

WELCOME TO

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Employee Datasheet

WELCOME TO

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EMPLOYEE DATASHEET

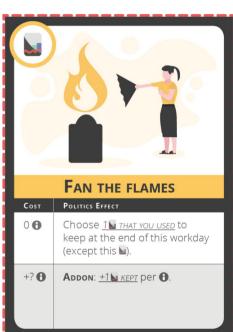












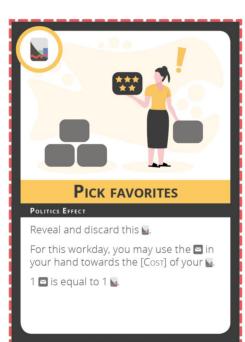
→8 Cut along the red line
Office Politics Cards Front 1













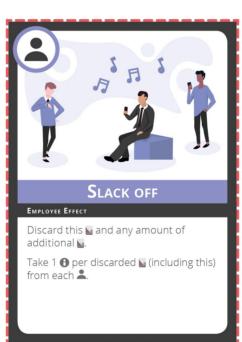
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Office Politics Cards Front 2









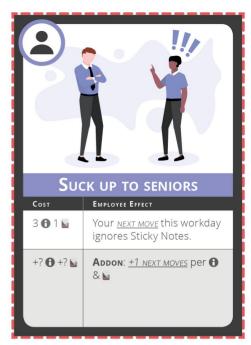




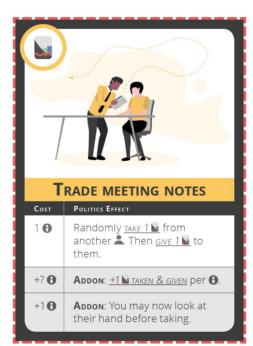
→ Cut along the red line
Office Politics Cards Front 3





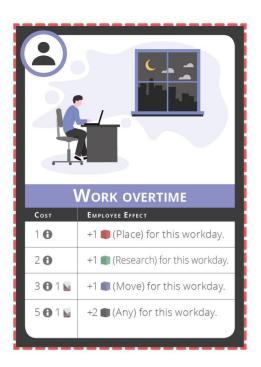








→8 Cut along the red line
Office Politics Cards Front 4



→8 Cut along the red line
Office Politics Cards Front 5



→8 Cut along the red line
Office Politics Cards Back 1-4



→8 Cut along the red line
Office Politics Cards Back 5



















→ Cut along the red line Square Cards Front 1













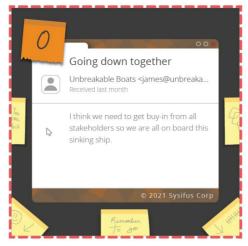






→ Cut along the red line Square Cards Front 2



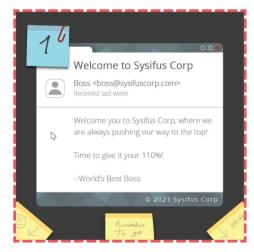




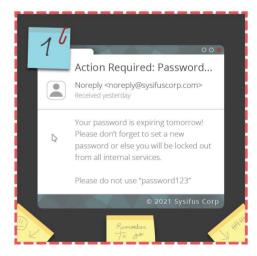






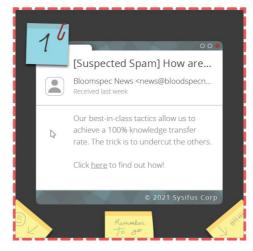






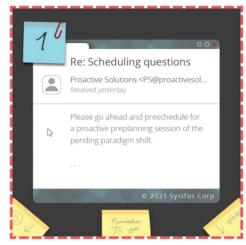
→ Cut along the red line Square Cards Front 3

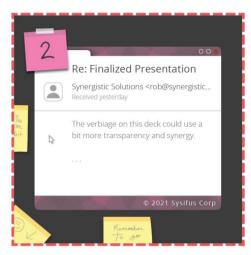




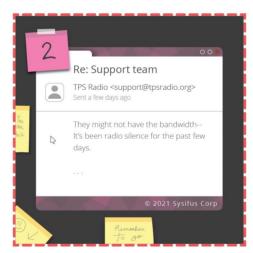






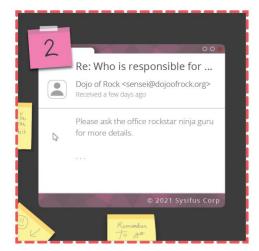


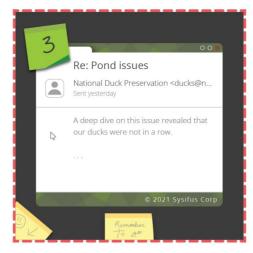


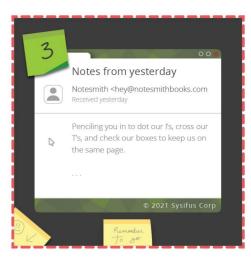


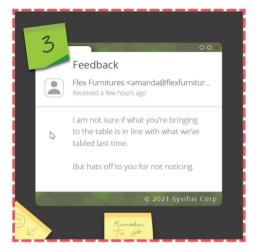


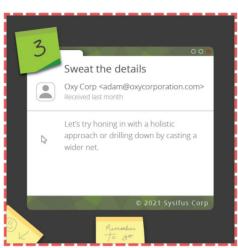
→ Cut along the red line Square Cards Front 4



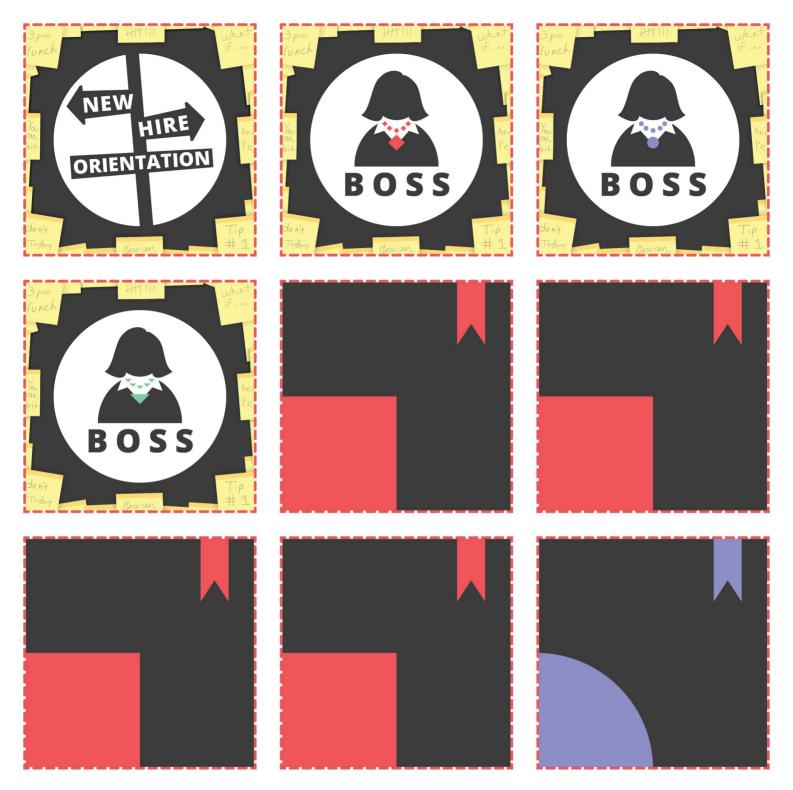




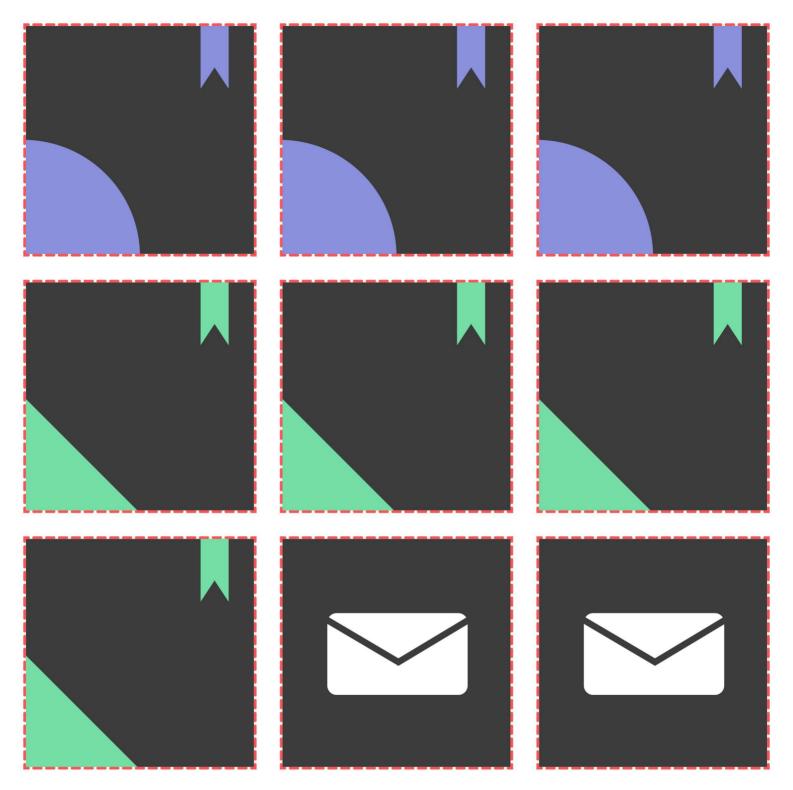




→ Cut along the red line Square Cards Front 5



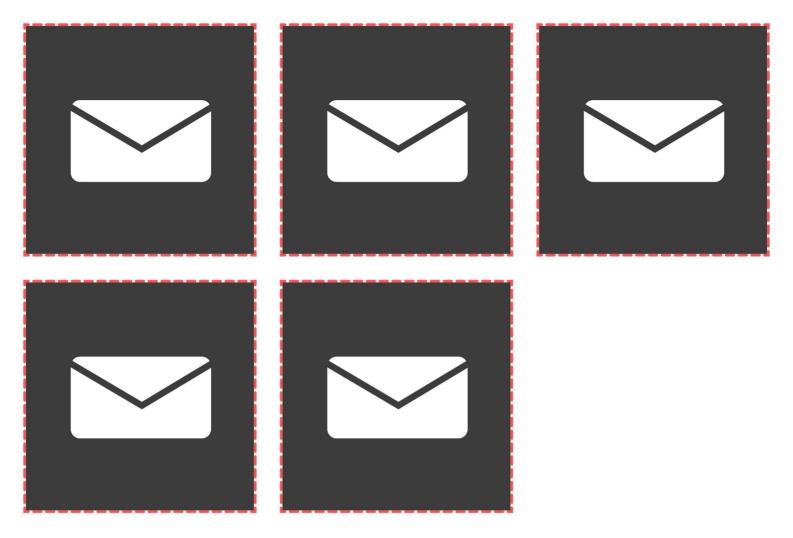
→ Cut along the red line Square Cards Back 1



→ Cut along the red line Square Cards Back 2



→ Cut along the red line Square Cards Back 3/4



→ Cut along the red line Square Cards Back 5